

JSA MONTH-BY-MONTH

ISSUE ONE.

Show valiant death of Bruce Wayne who takes all his would-be killers with him.

Establish J.S.A. HQ “The Sentinel” hovering over Washington, DC. Within it the JSA team is augmented by government assistants who monitor events in the country/world on a massive bank of TV/computers (*retro 60s sci-fi, think Steranko’s S.H.I.E.L.D. meets the big control room in Dr. Strangelove.*)

Est. GL, the Atom and Dr. Midnight already there. The computers get info on an attack - on Tyler pharmaceuticals for the latest updated/upgraded Miraclo Formula that Tyler is developing for the Army.

The JSA, go there notifying other members at the same time -- Hawkwoman, Fury and Starman. Together the six heroes defeat the spies (who are all kitted out in 60s style exo-armor) as well as their leader (*a re-imagined established E2 villain who has been hired by the Russians to front the operation.*)

In the course of the fight Starman has to stop the Atom from killing one of the spies. We learn that the Atom is still haunted by a prior Russian attack that led to the deaths of Ted Knight, Power Girl and Huntress, that he blames himself for not preventing.

We see that the heroes have no knowledge of the fact that Rex Tyler was Hourman. Rex’s son Rick is there and asks if it’s weird, talking to GL like he was a stranger. Rex remarks that he’s fine with it and it’s all thanks to Kent Nelson, “wherever he is now.”

Green Lantern goes to the death site of Bruce Wayne and asks Commissioner Jim Corrigan “what the Hell was Bruce Wayne doing in Gotham City anyway?”

One page shows Jay Garrick, alone in anonymous retirement, hearing of Wayne’s death.

Ted Grant in hotel suite in the Sands Hotel. In bed with Jade. Sandman appears at the foot of the bed and demands Ted help him solve the murder of Bruce Wayne.

(We could add in a little more character stuff for other characters if this was an expanded size first issue as Dan said it might be.)

ISSUE TWO.

We open with the Russian attack on Portal Test and subsequent the death of Ted Knight, Power Girl and Huntress. This is all from the perspective/dream of the Atom who wakes up sharply from a nightmare. We can see he’s shaken/troubled.

We see moments from Issue One’s prior battle as B&W footage being viewed by the Wraith Kommissar, a Russian Spymaster ensconced in the U.S. He is pointing out flaws

in the fighting technique to his team. We learn this prior battle was orchestrated purely in order to get this footage for this team he's grooming for a bigger, more spectacular attack on America and the J.S.A. The team is in the shadows (*identities hidden*), but we learn they're A: bred from birth to be young Russian metas (*akin to the Soviet athletes of that time*) and B: already sleeper agents living/working in the U.S.A. (*and close to members of the JSA, but I don't want to reveal that yet for fear it will be too obvious who they are.*)

Ace reporter Wing meets with Jay Garrick, wants reaction to death of Bruce Wayne. Jay is raking leaves. Tells Wing he's retired and no longer has super-speed. Wing leaves, then looks back and sees leaves are all raked in an instant and that Jay has vanished.

Todd Scott returns from his military service a hero, after the brief Vietnam police action ended. [*The threat of metas coming in on both sides (the meta equivalent of the Cuban Missile Crisis) meant both sides stepped down and there is an uneasy truce currently. Vietnam/Saigon is now a tense cold war arena (filled spies and suspicions akin to Casablanca in the 1940s) that threatens to go hot again at any moment.*]

Todd meets his father who tells him how proud he is of him. We learn Todd lost his best friend on the last day of fighting (*this guy is who Todd was starting to have feelings for.*) Todd is clearly more troubled than his dad realizes.

Hawkwoman and Fury stop a crime (*we re-into another revamped E2 villain this way.*) Afterwards they discuss their fear for Hector Hall, troubled by his psychological inability to take on his father's mantle. He recently has vanished, taking a large quantity of Nth Metal with him.

We answer where Hector is, he's in the apartment/office of Beth Chapel who is talking to him as an analyst and we get a better idea of his mindset.

Sandman works out that Wayne was trying to find Dr. Fate and also locate a man named Grayson in Gotham City (*who isn't Dick, it's someone else, but I want readers to think it's Dick.*) Sandman, Wildcat and Hourman (*who already they're recruited off panel*) recruit the Flash

ISSUE THREE.

We see a flashback of the Wraith Kommissar's team taking out a NATO facility in Europe. Lots of explosions and violence. In this way get an idea of their codenames, powers and how deadly they can be, but their identities are still secret. We see this is a memory of the Wraith (*who in the flashback we see has the power of intangibility*).

Wing meets with Sylvester (*who we see brushing off his daughter at the start of the scene.*) Sylvester remarks that Bruce Wayne was too stuck in the past and in WW2 and that instead, as he and Wing have apparently done... "we all need to grow up and embrace our world of tomorrow." We see he being overheard by Courtney.

Todd goes to his sister. Hints he's gay and reveals he has powers. She does too. We see a dramatic moment where they reveal their powers at the same time as a swirling images of (*green*) light and darkness.

We see Donna and her boyfriend, a graphic designer at the same fashion mag she works at. We see them at work and then later dinner and bed together.

Todd goes to a gay bar. He is recognized and leaves panicked.

The Flash and Hourman arrive in Saigon (where Dr. Fate was last seen.) We get a feel for the unease of the place, all the tension and paranoia. Plus we get into the heads of the two heroes, as they adjust to/discuss being back in the game.

In Gotham, Sandman and Wildcat discover the Grayson in question is the inventor Charles Grayson who had been Robotman in the 40s, but has since regained a human body. He is missing/vanished. In the course of this investigation they encounter Green Lantern who attempts to stop them (BIG FIGHT) and here we first reveal Sandman's exo-suit which gives them the edge that allows he and Wildcat to escape.

Green Lantern hovers over the rooftops of the city, pondering what is to come.

ISSUE FOUR.

(This issue may need one more action beat.)

In Russia, an anonymous American spy is thrown into a cell with Muller, a Nazi who the Soviets have thrown away the key on. The American is happy he's finally gotten to his target.

Jade talks to his father, and we see the differences in them. Jade reveals that she has power like her father, and that Todd is also empowered, but at the same time, she notes that Todd is troubled. She reveals she doesn't intend to be a superhero, calling them "brightly painted fascists." Obviously their talk turns into an argument.

Hector calls his mother and tells her he's come to terms that he isn't his father and he has to be his own man. We see barely visible within the shadows that the Silver Scarab armor glistens mysteriously.

We have a scene between Courtney and Pat Dugan, where they discuss how both feel they no longer have a father/friend in Pemberton. We get hints of both Pat's work of S.T.R.I.P.E. and that Courtney has secretly gotten hold of a Cosmic Rod.

In Washington DC, a report comes in that the Russians are going to make another attempt/attack for Ted Knight's portal tech/notes. The Atom, troubled with his feeling of failure after the first attack, takes the data and goes into seclusion, determined to kill anyone who tries to get it.

Flash and Hourman in Saigon are attacked...by Northwind

ISSUE FIVE.

Northwind fights Flash and Hourman but this is just a warning to scare them off. As he flies off he warns them to leave and not continue their hunt for Dr. Fate.

In Russia/the Gulag, the American has questioned the Nazi (*off page*) and has the information he requires. He then tells the Nazi he intends to escape (the inescapable prison) and reveals he's Terry Sloan. He then takes out a guard and does some spectacular first part of his escape. (*We don't need to see anymore of it.*)

Sandman goes to Donna Troy and after tension/possibility of a fight being defused, they talk. He reasons with her that the mystery he's investigating may involve the past/Donna's mother. Sandman wins Donna over, to the point she's willing to listen.

We learn that the Wraith's plan is to disgrace JSA by destroying the Sentinel and bringing it down into Washington DC. He notes that the Atom is missing, and with one of the powerful members gone, it's a good time to strike.

He tells one of his sleeper-Superteam who is posing as Pemberton's assistant to take him out. They fight and Starman is knocked out/defeated. Courtney comes upon her father after the fact.

Flash and Hourman follow the trail deep into the jungle (*think Heart of Darkness/Apocalypse Now*) and find Dr. Fate being worshiped by an army of Featheran bird creatures who are drawn to him/his power.

ISSUE SIX.

Flash and Hourman have to fight off an army of winged creatures until Dr. Fate agrees to return to civilization to aid them in their investigation. Northwind comes along.

Wraith activates the rest of his team of sleepers and they reveal themselves to be among the members of the Government aides working for the J.S.A. within the Sentinel (*except in Donna's case where the agent is her boyfriend.*)

The team fights GL, Hawkwoman, Fury and Dr. Midnight capturing them/knocking them all out. They then program the Sentinel to crash into Washington (*the sense this is happening is caught/noticed by Hector and Sandman/Wildcat watching TVs in separate parts of the city.*)

ISSUE SEVEN.

Green Lantern gets free, but still seriously weakened has to fight the Russian team by himself while trying to steer the falling Sentinel away from the city.

He's helped by the unexpected appearance of --

Stargirl who steps in for her father. Sandman/Wildcat who despite their differences with the JSA can't let their old friends fail and the Sentinel fall. And finally --

Silver Scarab who uses his Nth Metal power to help steer the Sentinel into the Potomac River (*where it will sit, angled sideways as a permanent landmark in the book, jutting out of the water as a reminder of the J.S.A.'s/G.L.'s prior hubris.*)

Afterwards the team learns that the Atom has been attacked at the same time. Now missing. Russians doing another attack at the same time? Was the Wraith Kommissar's team merely a distraction so the Reds could get Ted Knight's science? No, all the Wraith Kommissar wanted was to bring down the Sentinel, to show the U.S.'s weakness to the world. He has no idea who attacked the Atom.

Terry Sloan appears with the knowledge of who did. He obliquely refers to the fact that the Ubermensch is alive (*without saying his name here.*)

Our final pages are the reenactment of the "Kent's finding the baby in the rocket moment" with the reveal at the end of it that we're in the Bavarian countryside.

ISSUE EIGHT.

Mainly a flashback issue that shows the life and death of Thomas Wayne (*"killing" the Ubermensch*), as well as showing the crippling of Bruce Wayne. We see this as a series of two page vignettes, jumping through time (*also showing Bruce training Helena.*)

We come out of the flashback with Sandman working out the rest of the present-day mystery. The attack on Ted Knight's Portal test wasn't the Russians trying to gain that tech, but the Ubermensch's agents who wanted the Atom (*his power is the final piece that will heal the Ubermensch.*) Bruce Wayne was killed because his investigation of the death of his daughter would have uncovered that the existence of the Ubermensch. (*They kidnapped Grayson to get his Robotman tech, which is the means they used to capture/contain the Atom.*) Wayne was also looking for Dr. Fate. Why?

"Because magic is the only other thing that can defeat this evil," says Dr. Fate as he makes a dramatic entrance with the Flash, Hourman and Northwind.

ISSUES TO FOLLOW --

We have the team warily agreeing to work together to fight the Ubermensch and save the Atom and Grayson.

In the course of this they're captured and Stargirl recruits their children to form a team to save them (*this team including S.T.R.I.P.E., Nuklon and Rick Tyler as a 2nd/new Hourman.*)

Ubermensch is fought to a standstill but allies himself with Russia/Cuba and tension builds towards, in a couple of years, there being WW3 on Earth 2.